

THE CURSED LIBRARY

Risk level: ☠☠☠☠☠☠

“Adventurers... I beg you, listen. Beneath the ruins of the monastery lies the Forbidden Library, sealed centuries ago by monks who feared the power of the scrolls kept within. These are no ordinary writings: each scroll holds formulas and secrets that can bend the will of men.

I dare not cross those gates myself—the whispers seeping from behind them already claw at my reason. But you... you may succeed where I would falter.

Descend into that place, recover the scrolls, and bring them back before another claims them and unleashes the darkness they contain.



Go now, and may your minds remain unbroken... for the shadows of the library will try to devour them.”

Draw a Map card and place Room tiles (face down) for all features (Guard Posts and the Treasure Room). The Treasure Room represents the Forbidden Library. Use a face-up tile for Guard Posts and place there an Encounter. These Creatures remain inactive there until they see or hear a Hero, then will act normally.

Reach the Forbidden Library and perform there 3 Search actions there to recover the Ancient Scrolls, then exit the Dungeon through the Entrance.

Each time a Hero do a Search action in the Library, they must pass a ST vs. 3 (Charm) or skip the current Hour (lost in the whispers of the scrolls).

The Traitor must prevent the recovery of all Tomes or exit the Dungeon with at least one scroll.